1. Introduction to GenCyber Camp
   1. 9-9:30
   2. Lecture topic: The scenario, introducing the characters, introducing the environment.
   3. Activity: Ice breaker activity among students
2. Ethics and Legal Activities
   1. 9:30 - 10:15
   2. Lecture: What is hacking, CFAA
3. Introduction to Virtualization
   1. 10:15-11:00
   2. Lecture: Basic concepts of virtualization
   3. Activity: None; after lunch